# WILLIAM STEWART

VANCOUVER ISLAND, CANADA Senior UX Director | User Experience

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# MY STORY OF DESIGN

I am a proven collaborative Senior UX Design Director and storyteller.

90s: Invented After Dark screensavers. led product & UX team -100s of millions in sales - #1 selling software worldwide.

2000s: Led design teams for Microsoft, Time-Warner & Netscape browser. products for 10s of millions of users.

2008-2012: Led my own San-Francisco based startup (Moment). Invented home screen widgets.

2013-2023: Led remote async design teams at global companies (San Francisco, Boston, Sweden, Canada)

## **SKILLS**

## **LEADERSHIP & TEAMWORK**

**Design Director** Inspiring People Manager Design Mentor / Coach **Business Strategy** Storyboarding Ideation / Brainstorming

## **DESIGN STRATEGY**

**Design Thinking** Journey Maps Design Systems Behavior triggers User Research Service Design

Public Speaker

Usability studies

## **DESIGN TACTICS & UI**

Wireframing Clickable prototypes Figma Expert Miro, JIRA, Figjam iOS/ Android

Mobile Apps

Responsive Web

A/B Testing

## **WORK EXPERIENCE**

## **DIRECTOR - UX DESIGN & RESEARCH**

May 2022 present

Appfire REMOTE, GLOBAL

- Built, led, & mentored the globally remote UX design team to radically improve value & usability of B2B SaaS apps.
- Innovated more effective & humane remote async patterns for all workers.
- Transformed design thinking, process, patterns, & team collaboration to achieve better qualitative & quantitative results from products.

## SENIOR DIRECTOR - UX DESIGN STARTUP CONSULTANT

Aug 2021

**UX** Factor Design REMOTE Apr 2022

Design management consulting to guide design teams at startups.

## SENIOR UX PRODUCT DESIGN MANAGER

Oct 2020

Wayfair REMOTE Aug 2021

- Led design management for innovative marketing tools. Pioneered new design patterns to deliver better consistency & efficiency across teams & tools.
- Mentored teams across the org for faster cross-functional design collaboration. Improved & de-siloed design process, tools, & collaboration methods.

#### SENIOR PRODUCT DESIGN MANAGER

Nov 2019

Globalization Partners | BOSTON, MA (0-1 startup remote)

Jul 2020

- Directed, managed & mentored remote design team for strategic wins & tactical consistency across the entire org: product, research, flows, UI prototypes, creative.
- Transformed a global service with leading edge B2B2C design patterns. Achieved qualitative & quantitative improvements for a superior SaaS experience.
- Spearheaded workshops to empower cross-functional groups to discover, ideate, design & iterate high-value improvements.

# SENIOR UX DESIGN LEADER

Jul 2017 Nov 2019

Schneider Electric | GRENOBLE, FRANCE (semi-remote)

- Remote design leader for multiple teams, quiding ideation, user flows, product design. Led the UX redesign of a high priority sales portal used in 68 countries.
- Revolutionized qualitative & quantitative results for an app that world's top 5 tech leaders depend on to keep the world's data centers working.

### SENIOR PRODUCT DESIGN MANAGER

Oct 2015

Bambora Payments | STOCKHOLM (semi-remote 0-1 startup)

Feb 2017

- Design manager for North American team & strategy leader for global team.
- Mentored & coached designers, transforming design process for research, journey maps, personas, & testing. Improved global onboarding flows. (B2C & B2B SaaS) Boosted mobile app onboarding 10x - qualitative & quantitative improvements.
- Slashed shopping cart abandonment by 22% & pay form setup by 73%.

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## **EDUCATION**

#### **COGNITIVE & DESIGN LEARNING**

Cognitive psychology

Personas

Gamification

Habit Design

HCI & visual design

**Expert Systems** 

CSS + HTML

Information Architecture

Interaction Design

#### CONTROL SYSTEMS ENG

Fanshawe College

Optimized feedback loops

Robotics

Creative problem solving

Iterative design & test cycles

#### **AWARDS & RECOGNITION**

Figma Expert Advocate 2021-23

Feature designer in AIGA 2019 Magazine

Featured in Design 2014-2018 Museums

Rotterdam, Mountain View, New York

Expert UX Book Reviewer 2017

Elsevier - Observing the User Experience

Granted design patent 2009-2015

Homescreen widgets - used by over 2 billion daily users

PC World - World Class Award 2001

Design of #1 Best B2C Utility software

Portfolio & references: uxfactor.ca/cases

## WORK EXPERIENCE (continued)

### UX DESIGN MANAGER

May 2016

Complia Health | VICTORIA

Dec 2016

- Pioneered agile redesign of a global healthcare portal with accessible UX patterns to improve service quality for diverse users from USA, Canada & Australia.
- Slashed B2C support costs ~38% call volume reduced 85%.

#### SENIOR UX ARCHITECT

Jan 2013

Oct 2015

Province of B.C. | VICTORIA

Managed design activities to boost quality of the BC Corp Registry portal. Directed redesign that radically simplified consumer access to information.

#### **HEAD OF UX DESIGN & FOUNDER**

Apr 2008 Aug 2012

Moment USA | SAN FRANCISCO, REMOTE (0-1 startup)

- Built & managed a large B2C cross-functional design team to ideate, research, design, prototype & validate monetized social story sharing.
- Transformed social photo-sharing by inventing a powerful collaborative storytelling system. Used high level vision to redefine problems & goals.
- Hired rock-star C-level execs from Adobe, Second Life, DivX & LucasArts.
  Acclaimed by Apple founder Steve Wozniak.
- Invented & patented homescreen widgets used by over 2 billion users.

#### **UX DESIGN MANAGER**

May 2007 Apr 2008

Microdivision | NEW YORK, REMOTE (0-1 startup)

 Managed cross-functional design team to transform a video learning concept into a valuable & monetized consumer education platform.

## UX DESIGN MANAGER

Apr 2002 Apr 2006

Time Warner/ Netscape

| VICTORIA & DULLES, VA

- Directed B2C design team for many successful high-profile products, including the Netscape web browser. Iterated with research & usability test feedback.
- Negotiated \$11M worth of high-profile work from Time Warner & Netscape.
  As client liaison, led successful presentations & ideation.
- Grew profit 40x for the firm as cross-functional team lead & bus dev liaison.

#### UX DESIGN LEAD

May 2000 Mar 2002

Microsoft | REDMOND, WA (semi-remote)

Led team redesigning Microsoft B2C tools & apps used by 250M+ consumers.

 Brainstormed & validated design improvements for Windows UI challenges, such as videoconferencing with the Microsoft Connection Wizard.

## **VOLUNTEER EXPERIENCE**

## INSTRUCTOR / LEADERSHIP MENTOR

Nov 2001 present

Dynamic Defense

- Mentored master-level leadership team to teach confidence & self defense.
- Led redesign of online-learning system. Slashed instructor prep by 96%. Boosted student scores 21% while advancing students 38% quicker.